

Educators Post Questionnaire

*Required

Basic information 

EngAGe username *

The username you use to log in to engage.yallechaudy.com

Your answer

How did you use the tool? *

- I completed the tutorial
- I used the games with my students
- I used the editor to modify the games on my own
- I used the learning analytics dashboard to visualise my students' gameplay data
- I didn't use it

How long did it take you to complete the tutorial? *

An estimate is enough

Your answer

Your opinion about educational games 



How many hours a week do you spend playing video games (for leisure)? *

Your answer

Do you use educational games in your classroom? *

Choose ▼

How would you use computer games in your classroom if you had access to EngAGe? *

Imagine other games than the ones presented in the tutorial, related to your lessons and having access to the learning analytics dashboard and the editor.

| | Absolutely not | No | Maybe | Yes | Absolutely | I don't know |
|--|-----------------------|-----------------------|-----------------------|-----------------------|-----------------------|-----------------------|
| As optional homework | <input type="radio"/> |
| As compulsory homework | <input type="radio"/> |
| As a break/free time activity | <input type="radio"/> |
| During the class, to practise current notion | <input type="radio"/> |
| As an assignment (for assessment) | <input type="radio"/> |



Would you trust a game's assessment with access to EngAGe's tools? *

All of your students achieved a good score in a game related to your lesson. You can visualise the learning analytics through EngAGe. Would you consider the notion learnt and move on to the next?

- 1 - No, I would still give the students a paper-based test.
- 2
- 3 - No, I would ask the students questions in class before moving on.
- 4
- 5 - Unsure/Average
- 6
- 7 - Yes, but I would ask a few questions at random before.
- 8
- 9 - Yes, I would totally trust the game.

Please list any other ways you would use computer games in the classroom.

Your answer

Your opinion on EngAGe interface 

Usability of the Student management system *

Adding/Deleting students to the system

| | | | | | | |
|-----------------------|-----------------------|-----------------------|-----------------------|-----------------------|-----------------------|------------------|
| | 1 | 2 | 3 | 4 | 5 | |
| Very difficult to use | <input type="radio"/> | Very easy to use |

Usability of the Student management system *

Associating students with a game version to play

| | | | | | | |
|-----------------------|-----------------------|-----------------------|-----------------------|-----------------------|-----------------------|------------------|
| | 1 | 2 | 3 | 4 | 5 | |
| Very difficult to use | <input type="radio"/> | Very easy to use |



Usability of the Game Management System *

Seeing the games you have access to, playing them, listing all their versions

| | | | | | | |
|-----------------------|-----------------------|-----------------------|-----------------------|-----------------------|-----------------------|------------------|
| | 1 | 2 | 3 | 4 | 5 | |
| Very difficult to use | <input type="radio"/> | Very easy to use |

Usefulness of the Student management system *

Adding, deleting students and giving them a game version to play

| | | | | | | |
|--------------|-----------------------|-----------------------|-----------------------|-----------------------|-----------------------|-------------|
| | 1 | 2 | 3 | 4 | 5 | |
| Least useful | <input type="radio"/> | Most useful |

Usefulness of the Game management system *

Seeing the games you have access to, playing them, listing all their versions

| | | | | | | |
|--------------|-----------------------|-----------------------|-----------------------|-----------------------|-----------------------|-------------|
| | 1 | 2 | 3 | 4 | 5 | |
| Least useful | <input type="radio"/> | Most useful |

Comments

Do you see any improvement to EngAGe interface?

Your answer

Usability of the LA dashboard



Thinking about the Learning Analytics (LA) dashboard *

How much do you agree with the following statements?

| | Strongly disagree | 2 | 3 | 4 | Strongly agree |
|---|-----------------------|-----------------------|-----------------------|-----------------------|-----------------------|
| I think I would like to use the LA dashboard in the future when using educational games | <input type="radio"/> |
| I found the dashboard unnecessarily complex | <input type="radio"/> |
| I thought the dashboard was easy to use | <input type="radio"/> |
| I think that I would need support to be able to use this dashboard | <input type="radio"/> |
| I found the various functions in this dashboard were well integrated | <input type="radio"/> |
| I thought there was too much inconsistency in this dashboard | <input type="radio"/> |
| I would imagine that most teachers would learn to use this dashboard very quickly | <input type="radio"/> |
| I found the dashboard very cumbersome to use | <input type="radio"/> |
| I felt very confident using the dashboard | <input type="radio"/> |
| I needed to learn a lot of things before I could get going with this dashboard | <input type="radio"/> |



Comments

On the dashboard usability and possible improvements

Your answer

Usefulness of the LA dashboard

Please rate the following features

Learning Analytics ^{*}

Please rate the different graphs available in the learning analytics dashboard

| | Absolutely not useful | Not useful | Neutral | Useful | Extremely useful |
|---------------------------------------|-----------------------|-----------------------|-----------------------|-----------------------|-----------------------|
| Who played this game? | <input type="radio"/> |
| How long was the game played? | <input type="radio"/> |
| How many times did the students play? | <input type="radio"/> |
| When did the students played? | <input type="radio"/> |
| Final scores | <input type="radio"/> |
| Learning curves between gameplays | <input type="radio"/> |
| Learning curves within a game | <input type="radio"/> |
| Most and least common actions | <input type="radio"/> |
| Feedback | <input type="radio"/> |
| Badges | <input type="radio"/> |
| Players reports | <input type="radio"/> |



Comments

Is there any other data you would like to see in the Learning Analytics Dashboard? Do you see any possible improvements?

Your answer

Usability of the editor



Thinking about the Assessment Editor *

How much do you agree with the following statements?

| | Strongly disagree | 2 | 3 | 4 | Strongly agree |
|--|-----------------------|-----------------------|-----------------------|-----------------------|-----------------------|
| I think I would like to use this editor in the future when using educational games | <input type="radio"/> |
| I found the editor unnecessarily complex | <input type="radio"/> |
| I thought the editor was easy to use | <input type="radio"/> |
| I think that I would need support to be able to use this editor | <input type="radio"/> |
| I found the various functions in this editor were well integrated | <input type="radio"/> |
| I thought there was too much inconsistency in this editor | <input type="radio"/> |
| I would imagine that most teachers would learn to use this editor very quickly | <input type="radio"/> |
| I found the editor very cumbersome to use | <input type="radio"/> |
| I felt very confident using the editor | <input type="radio"/> |
| I needed to learn a lot of things before I could get going with this editor | <input type="radio"/> |



Comments

On the editor usability and possible improvements

Your answer

Usefulness of the editor

Visual Editor *

How useful did you find the following features

| | Absolutely not useful | Not useful | Neutral | Useful | Extremely useful |
|--|-----------------------|-----------------------|-----------------------|-----------------------|-----------------------|
| Modification of the game info | <input type="radio"/> |
| Modification of the player info | <input type="radio"/> |
| Modification of the learning outcomes | <input type="radio"/> |
| Modification of the feedback | <input type="radio"/> |
| Modification of the assessment logic (rules) | <input type="radio"/> |
| Modification of the end of game | <input type="radio"/> |
| Modification of the badges | <input type="radio"/> |

Comments

Your answer

Conclusions

In general...

Advantages of the tool

What do you think are the advantages of EngAGe for educators?

Your answer



Limitations of the tool

What do you think are the limitations of EngAGe for educators?

Your answer

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